



REVEAL: see the projections, play the game, follow the story set in King's Lynn

REVEAL is an 'active reality' adventure story set in King's Lynn and at locations around west Norfolk. It has been produced by arts and technology company Collusion and invites children, young people and families to get involved by following the story and playing the augmented reality game. Get involved and help to 'crack the code' to save King's Lynn!

The story can be followed on line with new episodes launching daily between now and 23rd December: revealkl.com

If young people, families or school groups want to come into town and play the game using their mobile phones they need to head to our website to get started: <https://revealkl.com/episodes>
Code breaker leaflets are available from the REVEAL pop up shop on Norfolk Street in King's Lynn.

Every Sunday between now and Christmas we will be staging a series of live shows - our protagonists will let you into the next part of the story and new, specially commissioned, large scale projections will be revealed: <https://revealkl.com/live-shows>

Bringing REVEAL to life has involved a cross-disciplinary team of over 35 people. These include international, national and local award-winning artists, writers, playwrights, musicians, technologists and illustrators, all collaborating to create something magical, ambitious and never-before-seen. Half are from or connected with King's Lynn and Norfolk. You can see the full line up and partner information here: <https://revealkl.com/credits>

The first 20 people to solve the code will be featured in the Hall of Fame at revealkl.com